## Study Guide (Commercial photography)

1/1000 1/500 1/250

Freeze action

1/125

1/60

Hand hold

- 1. Resolution = 72 ppi (computers) vs. 300 ppi (prints or printing photos).
- 2. Careers in photography
- 3. Aperture and lens openings (depth of field)
- 4. Lenses (zoom, macro, telephoto, wide angle, fisheve)
- 5. Using a tripod (Shutter Speeds) (see chart)
- 6. ISO Sensor speed sensitive to light
- 7. Cropping photos and crop tool
- 8. Digital contact or proof sheets
- 9. Action photography and
- 10. Flash photography and red eye
- 11. Kinds or format of digital files
- 12. Memory cards:
  - a. SD, CF, XD, Memory Stick (SONY), SM Smart Media
- 13. Loading, downloading and transferring digital files
- 14. Calibrating a monitor to match the printer (why?)
- 15. Composition rules.
- 16. Pixelization
- 17. Layers (new layers, using layers, masking, etc.) (
- 18. Quick Masking & Layer Masking
- 19. Shutter Release Button
- 20. Constrain proportions
- 21. Crop tool
- 22. Undo (History)
- 23. Brush sizes in Photoshop
- 24. Mega Pixels
- 25. Photoshop tools:
  - Lasso (selection in any shape or curve)
  - Polygonal Lasso (selection in lines)
  - Marquee (selection in circles, ovals, squares, rectangles)
  - Crop (resize resolution and size of the image and crop out unwanted parts of the image)
  - Text (words and fonts placed on your photograph)
  - f. Clone stamp = (retouches blemishes and other problems) (Moves pixels from one area to another)
  - Magic wand =(select similar pixels) g.
  - Eve dropper = (copy a color)h.
  - Levels Historgram (shows the distribution of light and tones in your image)

Shutter speed

1/30

1/15 1/8 1/4 1/2 1

Movement blurr - tripod needed

2



- 27.Levels (Histogram)
- 28. Critiquing photos:
- 29. Student Portfolio
- 30. Hue = the actual color and Saturation = color intensity
- 31. Drawing and painting lines
- 32. Copyright, ethics, rules, photojournalism practices, etc.
- Full Auto-anything green, portrait, landscape, sport, macro, nighttime, movie, Manual- Shutter priority, Aperture priority, program
- 34. Program, manual, shutter priority, aperture priority, automatic, continuous, etc. (continuous shooting mode for action or sports)
- 35. Monitor Calibration (printing profiles) Helps make the colors accurate to the printer and fixes problems when printing.
  - a. Why is it important?
  - b. Where is it found in Photoshop? File/Print/Printing Profiles
- 36. DSLR=Digital single lens reflex (not a point and shoot)
- 37. Parts of a digital camera (DSLR) shutter release button
  Hot shoe top of camera. External Flash. b. Eye piece or view finder (look through it.) c. Shutter release
  (measures & focuses) Takes the Picture d. Burst mode (how many pictures continuously then buffered to the
  card)
- 38. Mounting photos (acid free mat board)
- 39. What's the differences of Adobe Photoshop and Adobe Light Room (Photoshop manipulates the actual pixels and Lightroom manipulates the data of the pixels) Lightroom is less destructive.)
- 40. Work flow
- 41. Model Release (make sure to get this legal document signed by anyone in your photo, before a photo shoot or before you use a photo commercially, and anyone under 18 must be signed by parent/guardian)

  Mostly for a portrait (NOT NEEDED AT A PUBLIC PLACE, such a park)
- 42. White balance (controls the whites in your image
- 43. Mode selector dial allows to select camera modes such as M Manual / P-Program / AV or A for Aperture Priority and TV or S for Shutter Priority

(Shutter Priority allows you to control the shutter and the camera does the aperture) (Aperture Priority allow you to control the aperture and the camera does the shutter)

43. Composition rules

Rule of Thirds (also can be simplicity)









Asymmetrical





Symmetrical & Leading Lines



Low Angle



High Angle



Merger / Forced Perspective

